

**EL CID BOWLS CLUB**  
**AUSTRALIAN PAIRS OPEN COMPETITION**  
**Mon 13<sup>th</sup>, Tues 14<sup>th</sup> & Weds 15<sup>th</sup> June 2016.**

The Competition will be played on a group basis, with each team playing all the other teams in the same group once. All games are to be played under the laws as adopted by F. E. B. in addition to the competition rules as under. All entrants must be a current member of a registered bowls club. There will be six groups with six teams in each group. The winners of each group [+ 2 best runners up from any group] will play in a quarter and semi-final to determine the final two teams.

1. **START OF PLAY** will be at 9.15am each day. All players to report to the control at least twenty minutes before their first match of the Competition.
  2. **SCORECARDS**, one scorecard **ONLY** per match, should be collected from control fifteen minutes prior to play. The team on the left of the scorecard shall mark the scorecard and the other team to maintain the scoreboard.  
Scorecards must be signed by **both Skips**, including the time of conclusion of the match, and returned to control immediately after each game.
  3. This is a **TIMED EVENT** for **ALL** group matches. Play shall not commence until the start bell has been rung. A second bell will be rung when the time limit of **1 hour 15 minutes** has expired for each game. Only an end in play at that time (a centred jack constitutes an end in play) may be concluded. Any team deliberately delaying play will, after a warning from the Controlling Committee, forfeit the match and the opposition will be awarded 3 points and a 8-0 shot difference.  
**The knockout phase will be played over TEN ends and not timed.**
  4. **The playing format of the Competition is "Australian Pairs."** **FOUR WOODS** per player to be used throughout the Competition.
  5. **SCORING:**
    - a. Each match scores 3 points for a win and 1 point for a draw.
    - b. No-show or late arrival, in excess of five minutes after scheduled start of game, will result in 3 points being awarded to the opponents and 8-0 shot difference.
    - c. If a team does not complete a game, the opponents will be awarded 3 points and the shot difference shown on the card at the time of ending the game, or 8 shots, whichever is the greater.
- If at the completion of the Round Robin section points are equal, the shot difference will decide the group winner. If a tie still exists then the team scoring the **most** shots will be the winners. If still a tie, one end sudden death will determine the outcome.  
The winners of each group [+ 2 best runners up] will play a quarter & semi-final to determine the final 2 teams .  
None of the teams are allowed to play on any rink they have previously played on the final morning, and the team must advise the competition committee, if the same rink is drawn out for quarter , semi-final or final round.  
There will be **NO** 3rd Place play off; allocated prize money will be shared equally between 3 & 4th place teams.
6. **NO TRIAL ENDS.** One shot only to count on the **first end of each match**, including the knockouts.
  7. **DEAD ENDS.** In the event of a dead end, the end will **not** be replayed, the jack will be placed on the two (2) metre mark (the 'T') and play continues. If the Jack goes out of the rink when cast, normal rules apply.
  8. **MAT POSSESSION – FIRST END.** Players will toss to determine initial possession of the mat.
  9. **HEAD VISITS** are **NOT** allowed, a team member remaining at the head whilst a bowl is delivered by the opposition constitutes a breach of this rule.
  10. **REPLACEMENTS OR SUBSTITUTES** will be permitted subject to the Competition Committee's approval prior to that team's next game. Once the competition has started, replacements/substitutes may not skip.

The Competition Committee shall consist of the Club Captain, Vice Captain, Match Secretary & Duty Umpire. They will control all matters of the Competition and their decision will be final.